

Experiment Thrust

Developing Theoretical Concepts for Experimentation

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Theoretical Concepts for Experimentation

Developing Theoretical Concepts for Experimentation

- Parallel approach to Experimentation Thrust
 - Overall focus on augmenting and developing macrocognition concepts
- **A) Asking how can we enrich understanding of foundational collaboration concepts through empirical studies?**
- **B) Testing macrocognition concepts through refined measurement techniques**



- **A) Presenting overarching concepts for macrocognition experiments**
 - *Understanding Problem Space and Impact of Task*
- **B) Discussing metrics experimentation to support more diagnostic and construct valid understanding of macrocognition**

Theoretical Concepts for Experimentation

Overarching Research Questions for SUMMIT Experimentation

- **How do task factors alter macrocognitive processes?**
 - *How do changes to task complexity (e.g., low versus high integrative complexity) impact macrocognitive stages and/or processes?*
 - *How do changes to task structure (e.g., ill-structured versus well-structured) impact the manner in which teams collaborate as they work through macrocognitive stages and/or processes?*
- How does distributed interaction influence differing elements of collaboration?
 - *What happens to information processing within and across teams when members are not all co-located?*
 - *How do changes to the task interact with distributed interaction?*
- What is the impact of agent-based team members?
 - *How does inclusion of agents supporting certain macrocognitive processes impact overall stages and/or processes?*
 - *Do task variations interact with inclusion of agents in their impact on macrocognition?*
- **Can we triangulate on macrocognitive processes through improved measures?**
 - *What measures provide the most diagnostic utility as to assessing macrocognition across the stages of collaborative problem solving?*

Theoretical Concepts for Experimentation

Macro cognition and Experimentation with Task Variation

□ Background

- CKI program now looking at macro cognition in varied tasks

□ SUMMIT Goal

- Assess how variation of theoretically important factors, within a given testbed, alters macro cognition

□ Rationale

■ *Practical Significance*

- Research across variety of situational factors would support understanding and improving operational performance

■ *Theoretical Significance*

- Research on macro cognition would benefit from further integration of cognitive science concepts
- *Task classifications would clarify influence of task structure and complexity to help better understand macro cognition*



Theoretical Concepts for Experimentation

Developing Theoretical Concepts for Experimentation

Macrocognition – *Problem Space and Influence of Task*

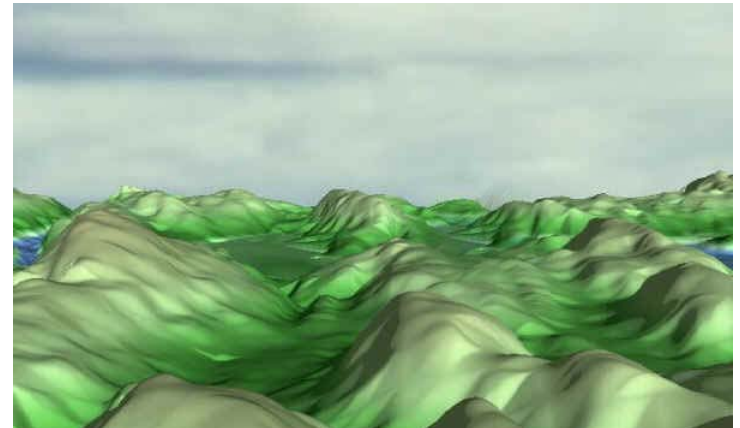
- Understanding problem space theory in context of macrocognition (Newell & Simon, 1972)
 - the mental space in which the problem solver must encode problem elements -- defining goals, rules and other aspects of the situation... [that] represent:
 - the initial situation presented
 - the desired goal situation
 - various intermediate states, imagined or experienced



Theoretical Concepts for Experimentation

Macro cognition - *Problem Space and Influence of Task*

- Reifying Problem Space Concept through Operationalization of Task Variability
 - *Question is how do task factors alter problem space*
 - The task defines the “topology” of the problem space
 - *Dictates paths through the problem space available to the problem solver*
 - *Some successfully lead to solution*
 - *Collaborative process determines path choice*
- Experimentation will explore how this alters macrocognitive processes
 - **Overarching Hypothesis**
 - **Differential impact of task manipulations on subcomponents of macrocognition**
 - **For example, there will changes to quantity and quality of knowledge building when task is more ill-structured?**



Theoretical Concepts for Experimentation

Macrocognition - *Problem Space and Influence of Task*

Theoretical Issue – Problem Space and Task Complexity (Wood, 1986)

■ Component Complexity

- Amount of distinct acts associated with task and amount of cues/problem elements to be processed

■ Coordinative Complexity

- Degree to which task variables need to be integrated for successful task completion

Task Complexity		Component Complexity	
		Low	High
Coordinative Complexity	Low		
	High		

Theoretical Concepts for Experimentation

Macro cognition - *Problem Space and Influence of Task*

Theoretical Issue – Problem Space and Task Structure (Campbell, 1991)

- Determined by the number of task paths to follow and/or the amount of ambiguity or uncertainty associated with the paths.
 - Multiple Paths
 - Degree to which distinct outcomes are possible in task environment
 - Degrees of Uncertainty
 - Degree to which task alternatives are:
 - Ambiguous as to the path elements and/or
 - Differ in likelihood of occurring (i.e., amount of ambiguity associated with outcomes)

Task Structure		Multiple Paths	
		Low	High
Degree of Uncertainty	Low		
	High		

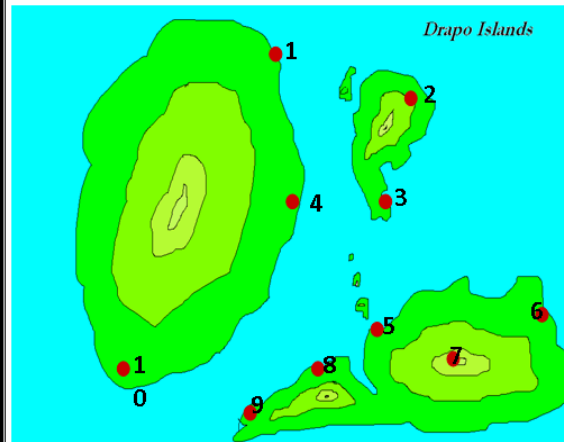
Theoretical Concepts for Experimentation

□ Task Complexity - *Component Complexity* in SUMMIT

- Amount of distinct acts associated with task and amount of cues/problem elements to be processed
- MACRO-COG missions composed of several operations
 - Manipulating number of operations increases component complexity
 - For example, plans required for each operation - the more elements required in the plan the more complexity
- Also number of resources, team members, and rules will be varied to manipulate component complexity

NEO-based Scenario Development

Rebel forces attempting to overthrow government.
Generate plans to aid government and civilians.



Iterative Planning Scenario

- ✓ Multiple planning events at different locations
- ✓ Various constraints including interdependencies and resource limitations
- ✓ Five team members:

- ① Weather/Environment
- ② Supply Specialist
- ③ Transportation
- ④ Intel 1 (Local)
- ⑤ Intel 2 (Global)

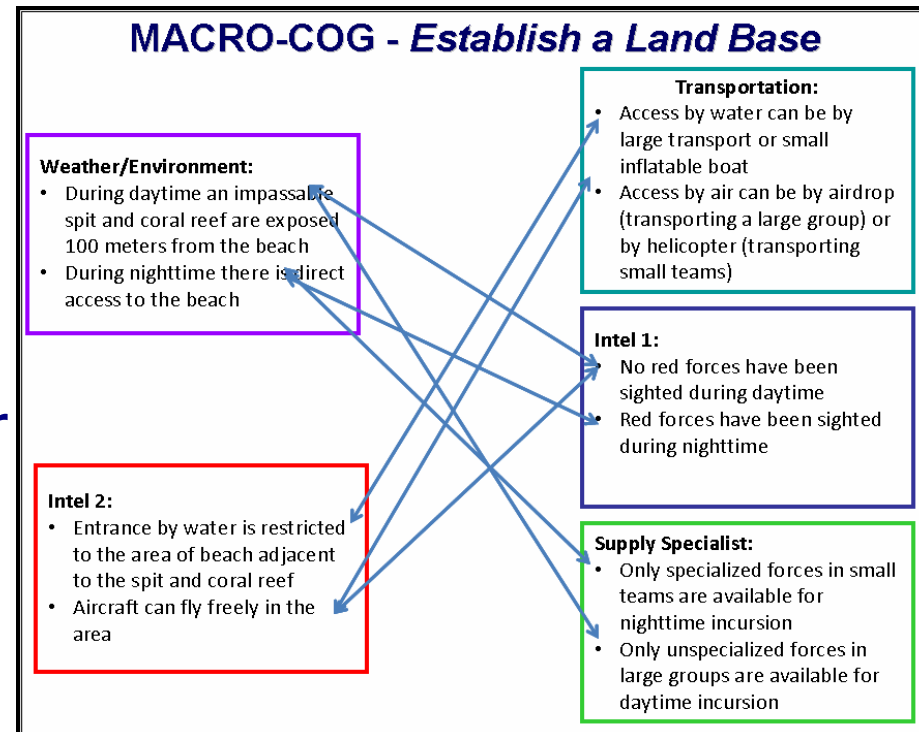
Theoretical Concepts for Experimentation

□ Task Complexity - *Coordinative Complexity* in SUMMIT

- Degree to which task variables need to be integrated for successful task completion
- MACRO-COG allows for manipulating interdependencies between roles

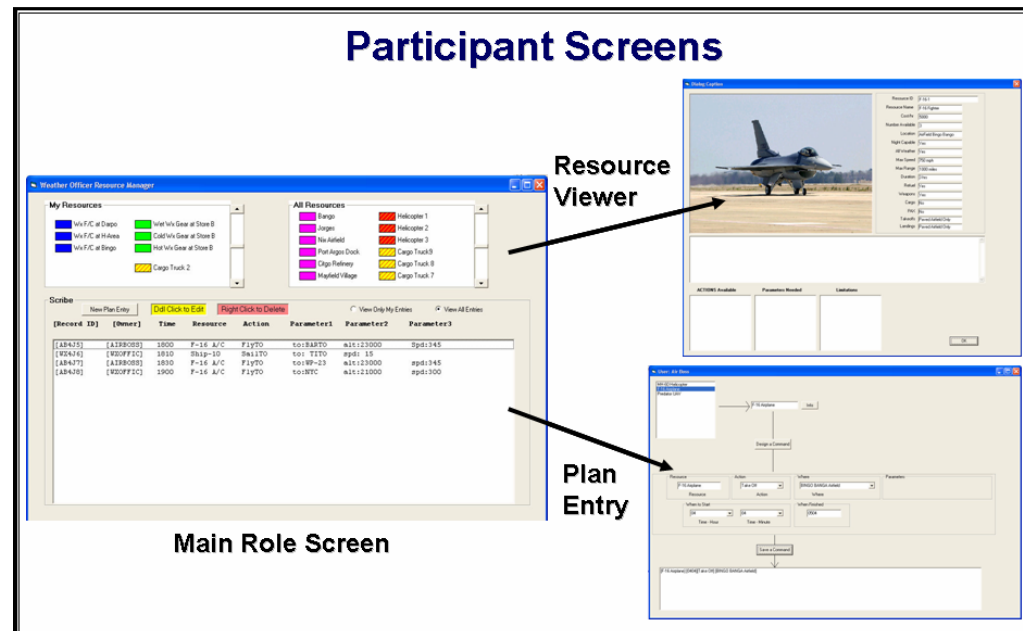
□ For example, weather person knows critical for equipment person (who needs to decide if it is too windy to use a UAV for example)

- *Scenario creation allows for determining amount of such interdependencies*



Theoretical Concepts for Experimentation

- Task Structure - *Multiple Paths and Degree of Uncertainty* in SUMMIT
 - MACRO-COG allows for manipulations of resources
 - Quantity and variety resources
 - Alter number of possible plans
 - Influence number of possible outcomes
 - Some resources are information resources
 - Each differing degrees of certainty (e.g., going to intel and weather roles)
 - Accessing information has different costs



Summary - Concepts for Experimentation

Experiment Thrust SUMMARY

- A) Overarching concepts for macrocognition experiments
 - How do task factors alter macrocognitive processes?
 - How does distributed interaction influence differing elements of collaboration?
 - What is the impact of agent-based team members?
- B) Metrics experimentation to support more diagnostic and construct valid understanding of macrocognition



Thank you

STRUCTURAL MODEL OF TEAM COLLABORATION

Problem Area Characteristics

Collaborative Situation Parameters:

- time pressure
- information/knowledge uncertainty
- dynamic information
- large amount of knowledge (cognitive overload)
- human-agent interface complexity

Team Types

- asynchronous
- distributed
- culturally diverse
- heterogeneous knowledge
- unique roles
- command structure (hierarchical vs. flat)
- rotating team members

Operational Tasks

- team decision making, COA selection
- develop shared understanding
- intelligence analysis (team data processing)

Collaboration Stages

